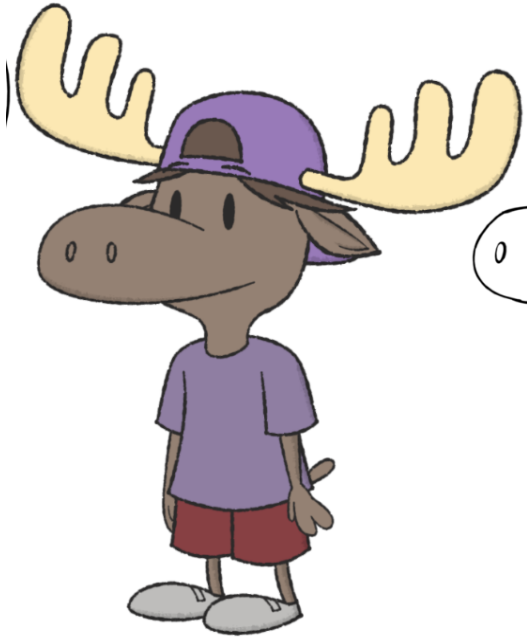


Javier Moose is Elinor's friend. He's quiet, thoughtful but happy.



OLIVE
All of Ari's things have wheels!

JAVIER
Yeah, and things with wheels don't work in the snow... like my roller skates wouldn't work at all...

ELINOR
Okay, now we're getting somewhere!
So, the wheels don't work in the snow.
(pointing to other side)
But why do these other things work so well in the snow?

JAVIER
I'll bet it's because my sled is red! Red is the fastest color!

Javier does a quick lap around the kids as they nod and <MURMUR> in agreement. Suddenly, Olive has a thought.

OLIVE
Yeah, but Ari's bike is red too and that doesn't work at all.

The kids once again nod and <MURMUR> in agreement.

JAVIER

Ooh, I know why they work. They all start with "S" like Ssssally.

ELINOR

(pointing to each)

That's true: sleds, snowboards, skis, and saucers all start with "S" but...

(pointing to other side)

So does skateboard.

JAVIER

Oh, right.

Elinor takes another look at the items and once again focuses on the bottoms of the vehicles that do work. Curious, she runs her hands along the bottoms of the tube and the snowboard.

ELINOR

I noticed that all of the things that work well on the snow have a bottom that's really smooth.

(demonstrating)

Like skis or a sled or a tube.

(re: snowboard and saucer)

Even my snowboard and Olive's saucer are super smooth.

Olive looks at her notebook and then at the items as she runs over to point out something else.

OLIVE

And you know what else? All of those things have bottoms that are flat, too!

JAVIER

That's true! So, having a smooth and flat bottom must help go down the snowy hill...

(does a quick lap around them)

Fast!

Javier spots Koa's round snow tube.

JAVIER

But wait, Koa's snow tube isn't flat. It's kinda... roundish.

ELINOR

That's true, but I was watching you
go down Willow Hill in it, and I
noticed that when you sit in it,
the bottom of your tube...

Elinor sits in it, and the bottom flattens.

ELINOR

Flattens out.

Javier can't believe it!

JAVIER

Whoa. Mind blown.

*